Unit 1 Test

Name:		
	Name:	Name:

Part 1: Circle the best answer.

1.	1. The correspondence, or matching, of our minds with a. magnanimity b. truth c. eternal		
2.	 We have a desire for eternal happiness and the fullness can fulfill this desire. 	ess of truth. Only	
(a. God b. virtue c. reason		
3.	3. Our ability to understand things is our a. free will b. moral law c. reason	It is a part of our souls.	
4.	4. The law is all the moral laws that we can and reason. This kind of law leads to earthly happine a. revealed b. natural c. true		
5.	to thelaw is all the moral laws that God has made known to us and that we accept by faith. This kind of law leads to perfect happiness. a. revealed b. natural c. true		
6.	6. Aperson has a stable disposition to do a. powerful b. virtuous c. characte		
7.	7. Thevirtues are all the virtues except the include justice, prudence, magnanimity, patience, for a. revealed b. eternal c. moral		
8.	8. Which cardinal virtue strengthens us to overcome feat even if it is difficult? a. temperance b. fortitude c. justice	ar and to pursue what is good	
	a. temperance b. fortitude c. justice		

Unit 1 Test

Name:

Part 2: Write "T" if the statement is completely true. Write "F" if it is even partly false.

_____ 1. Perseverance, patience, and magnanimity are parts of the virtue of justice.

______ 2.A virtue is a part of our character that makes it possible to do good more easily and with joy.

Bonus: Write "T" if the statement is completely true. Write "F" if it is even partly false.

_____ Truths of faith do not contradict reason.

Unit 1 Reflection Questions

Name:
The Know the Truth on page 21 of the Student Text states, "What is right and wrong according to the natural law does not change, even if a majority of people disagree with it." Give an example of something that you know is wrong but that a majority of people think s right.
Answers may vary.
Can anyone change God's moral truths?
No one can change the truth of God's moral laws.
40 one can change the train of God's moral laws.